

Momentum

$$\vec{F} = m\vec{a} \quad \text{Newton's 2nd Law}$$

$$= m \frac{\Delta \vec{v}}{\Delta t}$$

$$= \frac{\Delta(m\vec{v})}{\Delta t}$$

$$= \frac{\Delta \vec{p}}{\Delta t}$$

where $\vec{p} \equiv m\vec{v}$
by definition

\vec{p} is the momentum of the particle with mass m and velocity \vec{v} .

$$\vec{p} = m\vec{v}$$

For more than one mass in system

$$\vec{P} = m_1\vec{v}_1 + m_2\vec{v}_2 + \dots$$

If there are no external forces on the system, its momentum is constant.

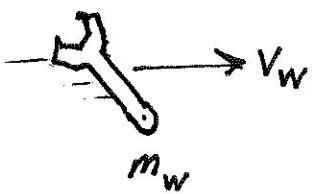
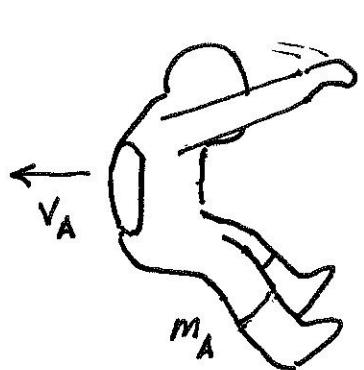
$$\boxed{\text{If } F=0, \ p=\text{constant}}$$

we say that " p is conserved".

Isolated system - system on which no external forces act.

→ Momentum of an isolated system is conserved.

Example: An astronaut throws a wrench.



m_A = mass of astronaut

v_A = velocity of astronaut

m_W = mass of wrench

v_W = velocity of wrench

Before she throws

$$v_{A\text{ before}} = 0$$

$$v_{W\text{ before}} = 0$$

Total momentum before

$$P_{\text{before}} = m_A v_{A\text{ before}} + m_W v_{W\text{ before}} = 0$$

$\uparrow_0 \quad \uparrow_0$

After she throws

$$P_{\text{after}} = m_A v_{A\text{ after}} + m_W v_{W\text{ after}} = 0$$

Can solve for $v_{A\text{ after}}$.

Because momentum of system is conserved.
i.e. $P_{\text{after}} = P_{\text{before}}$

$$v_{A\text{ after}} = -\frac{m_W v_{W\text{ after}}}{m_A}$$

Let $m_A = 100\text{ kg}$, $v_{W\text{ after}} = 10\text{ m/s}$, $m_W = 1\text{ kg}$

$$v_{A\text{ after}} = -\frac{(1\text{ kg})(10\text{ m/s})}{100\text{ kg}} = 0.1\text{ m/s}$$

Collisions

Elastic — No kinetic energy lost

Inelastic — Kinetic energy lost

[Perfectly or Completely Inelastic — Final velocities of objects is the same (e.g. they stick together)]

Impulse

Have $\vec{F} = \frac{\Delta \vec{P}}{\Delta t} \Rightarrow \underbrace{\vec{F}\Delta t}_{\text{impulse}} = \Delta \vec{P}$

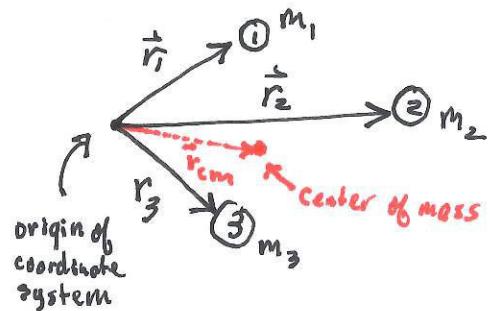
Impulse — (the force acting on an object) \times (the time that the force acts)

The impulse on an object is the change in its momentum.

Center of Mass (of a multi-particle system)

$$\vec{r}_{cm} = \frac{m_1 \vec{r}_1 + m_2 \vec{r}_2 + m_3 \vec{r}_3 + \dots}{m_1 + m_2 + m_3 + \dots}$$

Note: No particle is necessarily present at the center of mass



$$\vec{v}_{cm} = \frac{m_1 \vec{v}_1 + m_2 \vec{v}_2 + m_3 \vec{v}_3 + \dots}{m_1 + m_2 + m_3 + \dots}$$

so $(m_1 + m_2 + m_3 + \dots) \vec{v}_{cm} = m_1 \vec{v}_1 + m_2 \vec{v}_2 + m_3 \vec{v}_3 + \dots$

(total mass) \vec{v}_{cm} = (total momentum)

$$M_T \vec{v}_{cm} = P_T$$