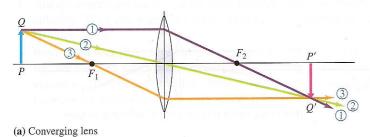
Graphical method for finding image height, orientation, and location.

Case 1: Lenses

- \bigcirc Parallel incident ray refracts to pass through second focal point F_2
- (2) Ray through center of lens (does not deviate appreciably)



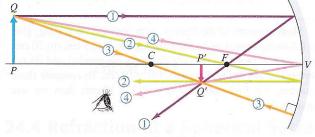
- \bigcirc Parallel incident ray appears after refraction to have come from the second focal point F_2
- 2 Ray through center of lens (does not deviate appreciably)

(b) Diverging lens

▲ FIGURE 24.36 Principal-ray diagrams showing the graphical method for locating an image produced by a thin lens.

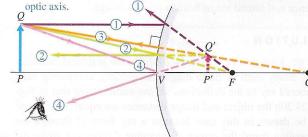
Case 2: Mirrors

- (1) Ray parallel to axis reflects through focal point.
- 2 Ray through focal point reflects parallel to axis.
- ③ Ray through center of curvature intersects the surface normally and reflects along its original path.
- 4 Ray to vertex reflects symmetrically around optic axis.



(a) Principal rays for concave mirror

- Reflected parallel ray appears to come from focal point.
- 2 Ray toward focal point reflects parallel to axis.
- 3 As with concave mirror: Ray radial to center of curvature intersects the surface normally and reflects along its original path.
- (4) As with concave mirror: Ray to vertex reflects symmetrically around



(b) Princpal rays for convex mirror

 \triangle FIGURE 24.19 Principal-ray diagrams for concave and convex mirrors. To find the image point Q, we draw any two of these rays; the image point is located at their intersection.